Bachelor of Applied Design in Interior Design

DEGREE PROGRAM



QUARTER 1	QUARTER 2	QUARTER 3	QUARTER 4	QUARTER 5	QUARTER 6	QUARTER 7	QUARTER 8	QUARTER 9	QUARTER 10	QUARTER 11	QUARTER 12
FND110 Drawing	IDS110 Design Basics 3D	IDS120 Commercial Design (Retail)	IDS210 Residential Design I	IDS220 Commercial Design II (Corporate)	IDS230 Residential Design II	IDS310 Hospitality Design	IDS320 Institutional Design	IDS330 Healthcare Design	IDS410 Senior Project Research	IDS420 Senior Project Design	IDS430 Senior Project Presentation
FND112 Fundamentals of Design	IDS112 Architectural Drawing	IDS122 Computer-Aided Design I	IDS212 Computer-Aided Design II	IDS222 Computer-Aided Design III	IDS232 Computer-Aided Design IV	IDS312 Design Documents & Technology I	IDS322 Design Documents & Technology II	IDS332 Design Documents & Technology III	IDS412 Project Management	IDS422 Building Systems & Materials Senior Project	IDS432 Design Documents & Tech IV Senior Project
FND115 Colour Theory	IDS118 Rendering & Visualisation	IDS128 Materials & Resources	IDS218 Textiles	IDS228 Building Systems & Materials	IDS238 Ergonomics & Psych. of Design	IDS318 Interior & Architectural Detailing	IDS328 Environmental Design	IDS338 Energy Efficiency & Lighting	IDS418 3D Prototyping & Fabrication	300 Level Interior Design Elective	300 Level Interior Design Elective
MTH100 Mathematics	MTH180 Geometry	PHL101 Critical Thinking	SOC100 Fundamentals of Sociology	PSY100 Fundamentals of Psychology	200 Level Interior Design Elective	200 Level Interior Design Elective	IDS303 Business for Interior Design	IDS300 Career Development	IDS401 Internship & Mentorship	IDS402 Internship & Mentorship II	IDS403 Senior Portfolio
COM100 Speech Communications	ENG101 Rhetoric & Composition	ENG103 Academic Writing	ART102 History of Art in Early Civilizations	ART103 Art History II: From Early Modern to Contemporary	ART204 History of Modern & Contemporary Design Theory	300 Level Interior Design Elective	100 Level Liberal Studies Elective	200 Level Liberal Studies Elective	200 Level Liberal Studies Elective	300 Level Liberal Studies Elective	CAP499 Capstone
	24 Design & Technical Courses 72 credits	10 Tools Courses 30 credits	5 Experimental Education Courses 15 credits	12 Liberal Studies Courses +	Liberal Studies Electives + 12 credits	5 Interior Design Electives 15 credits	TOTAL 180 CREDITS	IDS COOP TE (OPTI	work course availabl		LCI EDUCATION NETWORK MEMBER

Bachelor of Applied Design in Interior Design

COURSE DESCRIPTIONS

FND110 DRAWING

This is a fundamental drawing course in which students will explore various methods of applying line, shape, form, shading, proportion, framing and perspective to develop drawings that communicate reality and imagination.

FND112 FUNDAMENTALS OF DESIGN

Students will explore, identify and implement basic visual design principles and elements. Concept development processes and material manipulation will be us in combination with design principles to create effective and appropriate visual

END115 COLOUR THEORY

The creative process is introduced using the visual elements of additive and subtractive colour and the basic principles of design. This course explores theories regarding physical perception, psychology, and design aspects of colour. A variety of concepts naterials and techniques is used in class to investigate the aesthetic and psychological

MTH100 MATHEMATICS

Students will develop a basic understanding of the use of mathematics in the real-world, with specific emphasis on solving problems encountered in digital media applications. They will use set theory, logic, number systems, algebra, geometry, trigonometry, measurement, functions, the mathematical language of digital mputing, and problem solving techniques in their assignments

COM100 SPEECH COMMUNICATIONS

Students develop basic oral communication and presentation skills with an emphasis on conducting responsible research and composing coherent messages adapted to a specific audience and situation. Students also develop critical thinking and listening

OLIARTER 2

IDS110 DESIGN BASICS 3D

This course is an introductory course to three-dimensional design. Students will learn the basic elements and principles of design as they apply to form and space Students will learn hands-on modeling skills, as a tool towards idea development in the design process. This core course will involve identifying negative and positive space will be introduced to the importance of material selection toward the interpretation and development of a successful design. Throughout the class students will learn to present and talk about their design ideas in an oral and written manner, as well as take part in class discussions and evaluate their own and other students' work. Prerequisites: FND112 Fundamentals of Design, FND110 Drawing

IDS112 ARCHITECTURAL DRAWING

Students will develop skills in visual analysis through the training of hand to eye coordination; a necessary prerequisite to the introduction of computer-aided design and drafting. They will become familiar with drawing terminology, while they learn the basics of hand drafting, perspective drawing, and free hand sketching techniques. The skills obtained will aid students in design development and graphic communication. Prerequisites: FND112 Fundamentals of Design, FND110 Drawing Coreauisite: IDS118 Renderina & Visualization

IDS118 RENDERING & VISUAL IZATION

This course is designed as an introduction to techniques applicable to analytic and technical rendering and visualization for Interior Design. It will introduce students to the materials and techniques of rendering in drawing, while encouraging the development of visual communication and analysis. Through the application of color, shading, and texture, students will learn how to explore design solutions towards a better understanding and representation of the desired space. Prerequisite: FND115 Colour Theory

MTH180 GEOMETRY

Students will be introduced to the fundamental concepts of Euclidian geometry. Topics include: theorems and proofs, sets, congruent and similar polygons, circles, representations are and provisions, sees, congruent and similar polygons, and geometric constructions, areas, volumes, geometric loci, elementary logic, and deductive reasoning.

Prerequisite: MTH100 Mathematics

Credits: 3

ENG101 RHETORIC & COMPOSITION

Students will enhance their oral and written communication practices through focusing on the critical art of reading, writing, reflection, and discussion. They will develop the knowledge and skills to state, develop, organize, and support an argument or position They will also utilize rhetoric composition and informal logic of the English Language

IDS120 COMMERCIAL DESIGN (RETAIL)

Students are introduced to commercial interiors through the principles of retail design. Case studies will be done via on site analysis of various local and internations retail spaces that vary in size, clientele, and location. Students will study a variety of elements that define retail design such as store front, interior architecture, circulation. merchandising sustainability and brand recognition. Through a small-scale retail project, students will also be introduced to the basic tools of design development, such as concept definition, space planning, adjacencies, circulation, and flow.

Prerequisites: IDS110 Design Basics 3D, IDS112 Architectural Drawing Coreauisite: IDS122 Computer-Aided Design I

IDS122 COMPUTER-AIDED DESIGN I

This course in an introduction to computer-aided design. Students will learn to apply the most important elements of hand line drawing towards digital technical drawings. Through the details required in line drawings, students will learn the basic code and accessibility issues as they apply towards a retail space. This class will reiterate the importance of line weigh, composition, and figurative clarity for the visual

communicates the importance of the weight, composition, and night assection communication of Interior Design.

Prerequisites: IDS110 Design Basics 3D, IDS112 Architectural Drawing Corequisite: IDS120 Commercial Design I

IDS128 MATERIALS & RESOURCES

This course introduces the students to the constantly evolving sphere of material and finishes. Students will learn to identify the most commonly used materials, their qualities, various applications, and overall impact on the space they are applied. Materials such as stone, wood, glass, acrylic and metal, will be introduced and analysed as they relate to a variety of interior and exterior demands and applications. Students will become familiar to the technical aspect of a material, the various applications, and the type of use they reinforce when used in harmony with the light and space. The most important aspect of this class is to become familiar with material research skills. and how to remain knowledgeable and current in such an essential aspect of Interior

Prerequisite: IDS118 Rendering & Visualization Coreauisite: IDS120 Commercial Design I

Students learn to identify and develop skills, processes, and techniques to become effective learners. They will analyze and evaluate ideas and theories, as well as learn Prerequisite: None

ENG103 ACADEMIC WRITING

Students will develop academic writing capabilities necessary for success in post-secondary education and professional settings. They will focus on how to craft the best form of expression for specific audiences and purposes. Prerequisite: ENG101 Rhethoric & Composition

IDS210 RESIDENTIAL DESIGN I

Students will be introduced to a single level dwelling as it relates to interior design Using case studies students will apply adaptive reuse concepts as they apply to a multi-family dwelling and will be given a unit to develop for their specific client. In this studio, students will apply their problem-solving skills towards defining a design concept and developing their space planning skills as they apply to the different areas of a home.

They will focus not only on the residence as a whole but also on its smaller aspects such as the kitchen, living area, bathroom, and others. The final layout will be defined further through the definition of materials and finishes, as well as the furniture proposal. Students will present their designs in a professional written oral, and visual presentation.

Prerequisites: IDS120 Commercial Design I, IDS 122 Computer-Aided Design I

IDS212 COMPLITER-AIDED DESIGN II

Coreauisite: IDS212 Computer-Aided Design II

Students will learn to apply the most important elements of line drawing towar digital technical drawings that communicate the design proposal in Residential Design I Through the details required in line drawings, students will learn the basic code and accessibility issues as they apply towards a residential design. This class will reiterate the importance of line weigh, composition, and figurative clarity for the visual communication of Interior Design.

Prerequisites: IDS122 Computer-Aided Design I, IDS120 Commercial Design I Corequisite: IDS210 Residential Design I

In this course students will concentrate on the properties of textiles as they relate to interior design. Students will learn the technical qualities and different applications for textiles including natural and synthetic fibers, woven, knitted, and nonwoven fabrics. Students will evaluate a diversity of surfaces and evaluate the textile demands according to the client's need and spatial demands. Textiles will be examined in relation to fibers, yarn, fabrics, and multiple finishes. Design methods, construction and proper application will be determined towards problem solving within a diverse scope of environmental and aesthetic considerations

Prerequisite: IDS128 Materials & Resources

Students are introduced to fundamental sociological concepts to assist them in better understanding human society. They will focus on explaining and interpreting processes and patterns of human social interactions with the intent of developing skill sets to further their creativity, understanding basics of data analysis and their broad use in a range of educational and work settings. Through applied assignments, students will velop a solid foundation for sociological analysis that can be applied in other creative Prerequisites: ENG103 Academic Writina

ART102 HISTORY OF ART IN FARLY CIVIL IZATIONS

Students will explore the history of art from the Prehistoric and Tribal periods through to the Baroque Age. They will focus on select concepts, artists, works, and styles of these periods using a variety of resources including images, videos, and reference

IDS220 COMMERCIAL DESIGN II (CORPORATE)

This course will study the workplace as it relates to interior design. Via case studies This course will clearn about the historical development of trends in the workplace.

Discuss and identify the diversity of values as they relate to productivity and space and other factors that influence human behavior in the workplace. Students will be given a fictitious client or brand for whom they will design an office space that reflects the company's values and work place mentality. This class will allow students to apply the basic tools of design development, such as concept definition, space planning, adjacencies, circulation, and flow. Once layout is defined, materials and finishes will be determined according to the fundamental needs and demands of this user type Prerequisites: IDS210 Residential Design I, IDS212 Computer-Aided Design II Corequisite: IDS222 Computer-Aided Design III

IDS222 COMPUTER-AIDED DESIGN III

Students continue to develop computer aided skills through the introduction of 3D digital modeling. They will work on modeling an existing office space and use digital modeling as a method to develop a variety of elements in their design scheme. In narallel, students will be introduced to code and accessibility restrictions as they apply

Prerequisites: IDS212 Computer-Aided Design II, and IDS210 Residential Design Coreauisite: IDS220 Commercial Design II (Corporate)

IDS228 BUILDING SYSTEMS & MATERIALS

In this course students will study an ample range of construction materials and building systems. Materials such as, timber, concrete, glass, and steel will be considered and studied according to their application and use as they apply to the construction process Building systems such as energy distribution, vertical circulation systems, fire safety requirements, and envelop energy efficiency will be analyzed as they relate to the local building code and amenity they provide to the user and the building

Corequisites: IDS220 Commercial Design II, IDS222 Computer-Aided Design III

PSY100 FUNDAMENTALS OF PSYCHOLOGY

Students will discuss basic concepts, principles, and methods involved in the scientific study and understanding of human behaviour. They will explore physiological, social, experimental, developmental, and abnormal psychological processes.

Prerequisite: SOC100 Fundamentals of Sociology

ART103 ART HISTORY II: FROM THE EARLY MODERN TO THE CONTEMPORARY

Students will be introduced to Western art before the Neoclassical age from ca. 1700 CE to the present day. They will examine concepts such as artists' influence artistic motifs, stylistic evolution, cultural context, patronage, function, reception, and censorship. Both non-European art forms and Western Traditions will be introduced to assist students in discussing an art object's medium, composition, style, and

Prerequisite: ART102 History of Art in Early Civilizations Credits: 3

IDS230 RESIDENTIAL DESIGN II

Starting with a thoughtful case study of a historic residential design sample, students are introduced to the masters of residential design. Through this introduction students will then obtain a fictitious client, for whom they will design a single-family residence. Students will analyse their clients needs, define the required spaces, and be encouraged to be creative in its organization within a frame of functionality. Students will apply basic design methodology to develop circulation, adjacency, and flow, while they refine their client's cultural needs, comfort levels, familial structures, aging considerations, and practical needs required by everyday demands. Prerequisites: IDS220 Commercial Design II, and IDS222 Computer-Aided Design III Coreauisite: IDS232 Computer-Aided Design IV

IDS232 COMPUTER-AIDED DESIGN IV

Students will develop computer aided skills through 3D digital modeling, with a focus on digital rendering. They will work on modeling the existing house to be renovated for Residential Design II. Through digital modeling and rendering the student's understanding of the space being designed will aide in the communication of the final proposal. In parallel, students will be introduced to code and accessibility restrictions as they apply to a single-family dwelling

as utey apply to a single-raining dividual.

Pererequisites: IDS222 Computer-Aided Design III, IDS220 Commercial Design II

Corequisite: IDS230 Residential Design II

IDS238 ERGONOMICS & PSYCHOLOGY OF DESIGN

This class approaches the design process through the science of ergonomics and psychology of space. Students will be introduced to detailed aspects of ergonomics that will deepen the overall understanding of human interaction with one another and how they inhabit space. Various methods used by psychologists will be analysed and introduced to teach students how to become more aware of user-centered design. Through observation and interview methods students will be able to develop efficien use of a space as well as optimize the wellbeing of its client and user. Elements such as color, light, materials, sound, and overall comfort will be evaluated in relationship to a variety of spaces where the user can benefit from a conscientious design. Prerequisite: IDS228 Building Systems & Materials Coreauisite: IDS230 Residential Desian II

200 LEVEL INTERIOR DESIGN ELECTIVE

ART204 HISTORY OF MODERN & CONTEMPORARY DESIGN THEORY

Students will identify and distinguish between significant developments in modern design theory situated within social, cultural, political, and economic contexts. They will refer to major theories, principles and techniques that have shaped practices of visual design in their assignments. They will also examine a variety of object types, including furniture, interiors, graphics, and products, drawing examples from the well-known as equisites: ART103 Art History II: From the Early Modern to the Contemporary,

ENG101 Rhetoric & Composition

IDS310 HOSPITALITY DESIGN

This course will study the hospitality industry as it relates to interior design, its historical development, the identification of diverse hotel types, and the cultural influences that define them. Students, through a small boutique hotel project, wil refine their application of knowledge and related skill sets in developing a concept document for a small restaurant public and private areas including three room type guest services, hallways and an external façade. Using an existing hotel, students will also apply design concepts as they relate to a specific brand identity. They will also categorize the needs of two diverse user types; the hotel's staff and their clients Creative solutions will be applied to allow for a balance between a place of work where a service needs to be delivered in a safe and efficient manner, and the user who requires

Prerequisites: IDS230 Residential Design II. IDS232 Computer-Aided Design IV Corequisites: IDS312 Design Documents & Technology I, IDS318 Interior & Architectural Detailing

IDS312 DESIGN DOCUMENTS & TECHNOLOGY I

Students will produce a set of preliminary construction documents based on their project for IDS310 hospitality design. The production of technical drawings, using a specific industry as an example, will facilitate a student's development of skill sets in the production of design documents required in the practice within the interior

rerequisites: IDS232 Computer-Aided Design IV, IDS230 Residential Design II Corequisite: IDS310 Hospitality Design

IDS318 INTERIOR & ARCHITECTURAL DETAILING

Students will learn how to apply architectural and interior detailing to their designs to create a more integrated representation of a space. The use of standard detailing takes away from the integrity of a well-designed interior space. Many problems in a design scheme can be solved through customized detail, therefore knowing how to communicate the introacies of a detail is essential to any interior designer. In this studio class students will design three different details, to apply to their recently completed design for the Residential Design II studio. The first detail is to solve a ransition of materials, the second, a re-interpretation of a standardized detail such a a door, window, or light switch, and the third is a built-in milliwork piece. Students will learn how to develop a detail, work out its parts, and record the process of assembly Prerequisite: IDS238 Ergonomics & Psychology of Design Corequisite: IDS312 Design Documents & Technology

200 LEVEL INTERIOR DESIGN ELECTIVE

300 LEVEL INTERIOR DESIGN ELECTIVE

IDS320 INSTITUTIONAL DESIGN

This course will teach students the important factors that come into play when addressing institutional design. The students will be introduced to political science economics, sociology, history and philosophy; and how they affect institutions such as schools, courtrooms, jails, community centers, libraries, and others. Then they will apply their observations and theory towards a design that includes a multi-use space of a day care and a public library. The student will choose one of ten local libraries of similar size but with diverse context considerations, develop a site study, generate the existing building's plans, and based on their group research on the building type they will then develop a design concept to apply towards their project. Students will have to find creative solutions to budget restrictions, practical use for two different types of uses, high volume usage, special needs, for adults and kids, durability, accessibility security, health, safety and hygiene, and large / repetitive spaces.

Prerequisites: IDS310 Hospitality Design, IDS312 Design Documents & Technology I Coreauisite: IDS322 Desian Documents & Technology I

IDS322 DESIGN DOCUMENTS & TECHNOLOGY II

Students will produce a set of preliminary technical drawings for an interior of a public building. Drawing on knowledge and skills from a construction document perspective students will review materials, building systems, bylaws, and accessibility requirements as they relate to a public building in the development of their technical

Prerequisites: IDS 310 Hospitality Design and IDS 312 Design Documents & Technology I

IDS328 ENVIRONMENTAL DESIGN Students are introduced to sustainable design principles, practices, materials, and

specifications as they apply to interior design. They will investigate components that encompass a LEED certified project and implementation of the LEED project checklis Students will also review and compare other certification and rating systems, such as Passive House, and Net Zero.

Prerequisites: IDS318 Interior & Architectural Detailing and IDS312 Design Documents & Technology I

Corequisite: IDS322 Design Documents & Technology II and IDS320 Institutional Design

IDS303 BUSINESS FOR INTERIOR DESIGN

Students are introduced to the commercial aspects of interior design services.
They will review business types, marketing strategies, legal, and financial aspects of the design practice. Students will participate in class discussions on the importance of environmental ethics, the role of sustainability in husiness practices, and any other current issue that needs to be considered in relation to the business practices within the interior design industry. Students will also cover writing, research, and business communication as it relates to the profession of interior design. Prerequisites: IDS310 Hospitality Design, IDS312 Design Documents & Technology I
Corequisites: IDS320 Institutional Design and IDS322 Design Documents & Technology II

100 LEVEL LIBERAL STUDIES ELECTIVE

IDS330 HEALTHCARE DESIGN

Students will analyze issues related to the growing senior demographic and their potential needs in living in a residence of one's choice and community safely, comfortably, and as independently as possible as circumstances change. Bot independent and supportive living facilities along with complex care facilities will be used in case studies. Through research, site and context considerations students will nen choose the care facility that best applies to the existing building. This course will evaluate existing issues of medical care as they apply to the ageing population use design theory towards healing, psychological, social and cultural issues. Experimentation through color, materials, and light will be applied towards effective improvements in a care facility for a very specific user type.

Prerequisites: IDS320 Institutional Design, IDS322 Design Documents 8

Corequisite: IDS332 Design Documents & Technology III

IDS332 DESIGN DOCUMENTS & TECHNOLOGY III

Students will produce a set of technical drawings as they apply to an interior for a medical building. Using previous knowledge based on construction document production and its application of materials, building systems, bylaws, and accessibility requirements to the built environment of a medical building, students will develop and demonstrate the application of design principles and processes in a select setting. Prerequisites: IDS320 Institutional Design, IDS322 Design Documents

& Technology II
Corequisite: IDS330 Healthcare Design

IDS338 ENERGY EFFICIENCY & LIGHTING

This course develops on topics introduced in Environmental Design, and focuses on energy efficiency. Students will analyse and debate the City of Vancouver's greenest city action plan, learn about benefits in cost and green house gas reduction, and learn how to measure and improve upon energy efficiency of a building through interior design. Through case studies students will evaluate different systems that can be used to improve upon energy efficiency including building schemes, heating and cooling options, and hot water systems. Students will also study and apply lighting methods opuois, anti not water systems. Suddens with also study and applying that aid efficiency and can highlight a design's character and function. Prerequisite: IDS328 Environmental Design Corequisite: IDS332 Design Documents & Technology III

IDS300 CAREER DEVELOPMENT

Students will begin preparation for the transition towards the professional world. They will utilize their design work portfolio in preparation for job interviews for the two internships required to graduate from the degree program. Students will demonstrate their conceptual, design, craftsmanship, and other skills as they assemble and refine their portfolio pieces. Working individually with an instructor, each student will select representative pieces, showcasing work that reflects a unique style. Emphasis is placed on identifying short- and long-term professional employment goals, as well as related

rerequisites: IDS310 Hospitality Design, IDS312 Design Documents & Technology I

200 LEVEL LIBERAL STUDIES ELECTIVE

IDS410 SENIOR PROJECT RESEARCH

Students will enroll in one of several areas of study as part of the first of three courses in the capstone experience; economic, social, environmental, educational public, cultural, or technological issues as they apply to the field of interior design are examples. Students will choose an area of interest and develop a problematic statement that can be addressed by research methods and that will guide them in each phase of their Senior project. The area of study chosen will be supported by a course in the Liberal Studies or Interior Design (8th or 9th quarter) electives. The self-directed approach, in conjunction with faculty mentorship, will support students in consolidating previous learning in the development of a detailed interior design solution underpinned by research and interior design principles and practices.

Prerequisites: IDS330 Healthcare Design, IDS332 Design Documents & Technology III Corequisites: IDS401 Internship & Mentorship, IDS412 Project Management

IDS412 PROJECT MANAGEMENT

Students will apply diverse management skills including but not limited to group and collaborative working relationships, project development, and budget consider in addressing interior design issues. Case studies will be used to facilitate the development of skill sets in identifying weaknesses, inefficiencies, and strengths of approaches to select issues. Students will then apply these knowledge and skill sets to arceently completed design project.

Prerequisites: IDS330 Healthcare Design, IDS332 Design Documents

IDS418 3D PROTOTYPING & FABRICATION

This course explains all the elements of 3D design and fabrication, in relation to Interio Design and detail prototyping. Through the integration of digital 3D modeling to 3D printing equipment, the students' objective is to develop a prototype and solve a variety of complications that come with fabrication and production. Students will become knowledgeable in the various technologies of digital manufacturing such as mills, 3D

Prerequisite: IDS318 Interior & Architectural Detailing uisite: IDS412 Project Management

IDS401 INTERNSHIP & MENTORSHIP

Through a field internship experience, students will be able to apply their acquired classroom skills in real and practical situations. The main objectives of the internship are to allow students the opportunity to observe and participate in the operation of successful businesses related to their field of study. Students will gain valuable experience that will complement their classroom studies. Students will also be required to meet with the Internship Coordinator on a weekly basis to review course our and submit weekly assignments (in addition to the internship journal). Prerequisite: IDS303 Buisiness for Interior Design, IDS300 Career Development Corequisite: IDS410 Senior Research

200 LEVEL LIBERAL STUDIES ELECTIVE

IDS420 SENIOR PROJECT DESIGN

Students will elaborate upon their problematic statement developed in previous courses through context evaluation, sociocultural analysis, and psychology as they apply to the built environment. This course is a co-requisite to a building systems and materials course, where the proposed project's technical aspects are defined.

Prerequisites: IDS410 Senior Research, IDS412 Project Management, IDS401 Internship

Coreauisite: IDS402 Internship & Mentorship. IDS422 Buildina Systems & Materials

IDS422 BUILDING SYSTEMS & MATERIALS (SENIOR PROJECT)

Students will research select building systems and materials in support of their Senior Design Project. This research includes, but is not exclusive, to building systems and materials related to architectural, mechanical, electrical, structural, lighting, thermal comfort, and acoustics. Students will participate in group work focusing on select built environments and their known issues to support their development of a systematic approach to addressing interior design issues. This refined knowledge and skill development will be applied to a student's Senior Project.

Perequisite: IDS412 Project Management
Corequisites: IDS420 Senior Project Design, IDS402 Internship & Mentorship II

300 LEVEL INTERIOR DESIGN ELECTIVE IDS402 INTERNSHIP & MENTORSHIP II

Through a second field internship experience, students will continue applying their acquired classroom skills in real and practical situations. The main objectives of the internships are to allow students the opportunity to observe and participate in the operation of successful businesses related to their field of study. Students will gain the experience they need to enter the field of interior design when they graduate. Students will also be required to meet with the Internship Coordinator on a weekly basis to submit weekly reports for their internship journal.

Prerequisite: IDS401 Internship & Mentorship I Corequisite: IDS420 Senior Project Design 300 LEVEL LIBERAL STUDIES ELECTIVE

IDS430 SENIOR PROJECT PRESENTATION

In this final capstone course, students will develop material related to their problematic and present this grally, in written format, and graphically to justify their approach(es in addressing an interior design issue. An open panel consisting of academic and professional peers will provide feedback to students.

Prerequisites: IDS420 Design Senior Project, IDS402 Internship & Mentorship

Corequisite: IDS432 Design Documents & Technology IV Senior Project

IDS432 DESIGN DOCUMENTS & TECHNOLOGY IV SENIOR PROJECT

Students will create a construction drawing package to accompany and finalize their Senior Project using research on materials and building technology as well as the design developed in previous courses.

Prerequisites: IDS420 Senior Project Design, IDS422 Building Systems & Materials

Coreauisite: IDS430 Senior Project Presentation

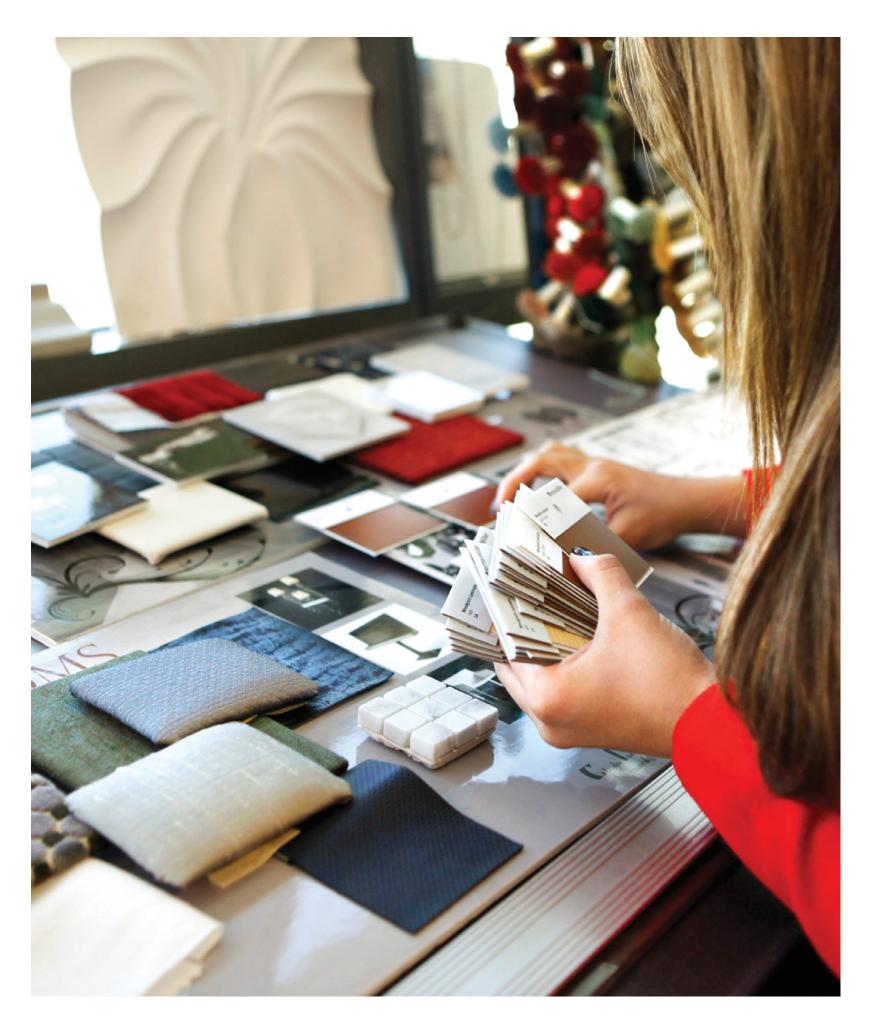
400 LEVEL INTERIOR DESIGN ELECTIVE

IDS403 SENIOR PORTFOLIO

Students will focus on the refinement of previous works into a comprehensive collection representative of their interior design skills. Emphasis will be on design development, craftsmanship, cohesiveness, and presentation. Students will have the opportunity to improve past design presentations and apply graphic design standards towards the creation of a final portfolio that reflects their diverse aptitudes as interior designers. Prerequisites: IDS402 Internship & Mentorship LIDS420 Senior Project Design Corequisites: IDS430 Senior Project Presentation, IDS432 Design Documents & Technology IV Senior Project

CAP499 CAPSTONE

The student will select a specific subject that can be effectively presented using graphic and/or web design. This course will provide an introduction to various resear methodologies and evaluation will focus on the research process, including the identification of a research problem, literature and/or content review, research purpose and hypotheses, data collection and analysis, and research evaluation. During this time students will conduct research sufficient for a professional presentation as a graduate project, to be submitted and defended during their final quarter. Prerequisite: Permission of the Program Director /Chief Academic Office



INTERIOR DESIGN KIT

price: \$750.00



ID BACKPACK KIT

1.	LaSalle Backpack Charcoal Gravity	. 5848
2.	Colour mixing wheel	.10418628
3.	Compass	.10432273
4.	Dusting Brush	
5.	Glue Bond 4oz	.10448786
6.	Kroma Paint Set of 8	.10466650
7.	Prismacolour Set	.10430293
8.	Marker Warm Gray	.10430262
9.	Paint Tray	. 10413197
10.	Paint Brush	.10466155
11.	Palette Knife	.10411292
12.	Pencils Color 24 set	.10460290
13.	Ruler Scale Imperial	. 10412787
14.	Ruler Scale Metric	. 10412794
15.	Spray Glue	.10463987
	Tape Masking	
17.	Tape Measure	.10413074
18.	Template General Metric	.10413098
	Template Metric Circle	
20.	Triangle 8" 45/90	.10460320
21.	Triangle 8" 30/60	.10460313
	Utility Knife	

ID PORTFOLIO CASE KIT

23. Portfolio Case	10410547
24. Eraser Plastic Vinyl	10410837
25. Erasing Shield	10410844
26. Illustration Board (5)	10412220
27. Letter Guide	10411148
28. Paper Canvas	10430552
29. Paper Marker Pad	10430651
30. Paper Sketch Book 9x12	10412367
31. Paper Tracing Roll 18x150	10412312
32. Paper Vellum 11x17 (50)	10458594
33. Paper Vellum 17x22 (10)	10412350
34. Pen lumocolor M black	10412442
35. Pen Pigment Liner Set	10431788
36. Pen Roller (2)	10412428
37. Pen V5	10433980
38. Pen V7	10435007
39. Pencil Lead 2/pk 2H	10412510
40. Pencil Lead 2/pk 4H	
41. Pencil Lead 2/pk H	10412534

42. Pencil Lead 2/pk HB	.10412541
43. Pencil Lead Holder	. 10412558
44. Pencil Lead Pointer	.10412565
45. Pencil Set of 6	. 10412657
46. Pencil Sharpener	.10412886
47. Ruler 18" Metal Cork back	. 10412756
48. Ruler T-Square 24"	.10458549

Kit v. Mar 25 2019

